THEATRE MAJOR, PRODUCTION AND DESIGN CONCENTRATION (B.F.A.)

Program Overview
The Bachelor of Fine Arts in Theatre with a concentration in Production and Design provides rigorous training with an intensive focus in theatrical design, production and technology, with areas of focus including scenic, costume and lighting design/technology, as well as stage management. The program is based in the Department of Theatre & Dance (https://www.montclair.edu/arts/theatre-and-dance). For further information, go to: BFA Production and Design (https://www.montclair.edu/theatre-and-dance/academic-programs/undergraduate/bfa-production-and-design). (note: All Theatre & Dance majors must pass yearly juries/portfolio reviews and faculty evaluations for continuation in the programs.)

Program Requirements
Students must complete 22 credits of General Education requirements (http://catalog.montclair.edu/undergraduate-graduate-degree-requirements/general-ed-bfa) and 3-9 credits of World Languages and Cultures Requirements (http://catalog.montclair.edu/undergraduate-graduate-degree-requirements/world-languages-cultures-requirement).

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>THTR 135</td>
<td>Drafting I: Theatre</td>
<td>3</td>
</tr>
<tr>
<td>THTR 140</td>
<td>Introduction to Design for Theatre</td>
<td>3</td>
</tr>
<tr>
<td>THTR 151</td>
<td>Stagecraft: Production and Design</td>
<td>3</td>
</tr>
<tr>
<td>THTR 152</td>
<td>Basic Lighting Technologies for Theatre</td>
<td>3</td>
</tr>
<tr>
<td>THTR 153</td>
<td>Costume Construction I</td>
<td>3</td>
</tr>
<tr>
<td>THTR 154</td>
<td>Basic Sound Technologies for Live Performance</td>
<td>1</td>
</tr>
<tr>
<td>THTR 155</td>
<td>Stage Management</td>
<td>3</td>
</tr>
<tr>
<td>THTR 208</td>
<td>Drama in Text</td>
<td>3</td>
</tr>
<tr>
<td>THTR 205</td>
<td>Rehearsal and Production: BFA Production and Design</td>
<td>8</td>
</tr>
</tbody>
</table>

Course must be completed a minimum of 8 times.

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARHT 105</td>
<td>Art in Western Civilization: Ancient Through Medieval</td>
<td>3</td>
</tr>
<tr>
<td>ARHT 106</td>
<td>Art in Western Civilization: Renaissance through Modern</td>
<td>3</td>
</tr>
<tr>
<td>THTR 210</td>
<td>Theatre History: Early World</td>
<td>3</td>
</tr>
<tr>
<td>THTR 211</td>
<td>Theater History: Modern World</td>
<td>3</td>
</tr>
<tr>
<td>THTR 234</td>
<td>History of Style: Pre-History to Elizabethan</td>
<td>3</td>
</tr>
<tr>
<td>THTR 235</td>
<td>History of Style II: Restoration to Present</td>
<td>3</td>
</tr>
<tr>
<td>THTR 330</td>
<td>Play Direction I</td>
<td>3</td>
</tr>
<tr>
<td>or THTR 480</td>
<td>Concept and Collaboration in Theatre</td>
<td></td>
</tr>
<tr>
<td>THTR 440</td>
<td>Senior Seminar: Production and Design</td>
<td>2</td>
</tr>
</tbody>
</table>

Area of Specialization
Select 36 credits from the list (see below) 36

Total Credits 89

Area of Specialization
For specialization in one or more approved areas. See department for list.

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ACCT 204</td>
<td>Fundamentals of Accounting</td>
<td>3</td>
</tr>
<tr>
<td>ARDW 201</td>
<td>Life Drawing, Beginning I</td>
<td>3</td>
</tr>
<tr>
<td>ARTX 201</td>
<td>Culture and Appearance</td>
<td>3</td>
</tr>
<tr>
<td>ARTX 150</td>
<td>Fundamentals of Makeup for Beauty and Fashion</td>
<td>3</td>
</tr>
<tr>
<td>ARTX 151</td>
<td>Advanced Principles and Techniques of Makeup for Fashion and Beauty</td>
<td>3</td>
</tr>
<tr>
<td>ARTX 152</td>
<td>Professional Level Challenges in Makeup Artistry</td>
<td>3</td>
</tr>
<tr>
<td>ARTX 320</td>
<td>Dress and Fashion History, Prehistory to 1800</td>
<td>3</td>
</tr>
<tr>
<td>ARTX 321</td>
<td>Dress and Fashion History, from 1800 to Today</td>
<td>3</td>
</tr>
<tr>
<td>ARTX 422</td>
<td>Apparel Design: Draping</td>
<td>3</td>
</tr>
<tr>
<td>ARTX 426</td>
<td>Apparel Design: Flat Pattern</td>
<td>3</td>
</tr>
<tr>
<td>ECON 202</td>
<td>Economics and Finance for Business Minors</td>
<td>3</td>
</tr>
<tr>
<td>ENTR 201</td>
<td>The Entrepreneurial Mindset and Innovation</td>
<td>3</td>
</tr>
<tr>
<td>ENTR 301</td>
<td>Creating Your Startup Business Model</td>
<td>3</td>
</tr>
<tr>
<td>ENTR 302</td>
<td>Preparing to Pitch and Launch Your Startup</td>
<td>3</td>
</tr>
<tr>
<td>INBS 250</td>
<td>Introduction to International Business</td>
<td>3</td>
</tr>
<tr>
<td>INFO 301</td>
<td>Business Decision Making</td>
<td>3</td>
</tr>
<tr>
<td>MGMT 231</td>
<td>Management Processes</td>
<td>3</td>
</tr>
<tr>
<td>MKTG 240</td>
<td>Introduction to Marketing</td>
<td>3</td>
</tr>
<tr>
<td>THTR 105</td>
<td>Acting I</td>
<td>3</td>
</tr>
<tr>
<td>THTR 139</td>
<td>Stage Make-Up</td>
<td>1-3</td>
</tr>
<tr>
<td>THTR 160</td>
<td>Drawing and Rendering I: Theatre</td>
<td>3</td>
</tr>
<tr>
<td>THTR 175</td>
<td>Theatre in Performance</td>
<td>3</td>
</tr>
<tr>
<td>THTR 239</td>
<td>Advanced Stage Make-Up</td>
<td>3</td>
</tr>
<tr>
<td>THTR 246</td>
<td>Drafting II: Theatre</td>
<td>3</td>
</tr>
<tr>
<td>THTR 247</td>
<td>Scenic Painting (up to 6 credits)</td>
<td>3</td>
</tr>
<tr>
<td>THTR 250</td>
<td>Advanced Theatre Technology</td>
<td>3</td>
</tr>
<tr>
<td>THTR 252</td>
<td>Scene Design I</td>
<td>3</td>
</tr>
<tr>
<td>THTR 253</td>
<td>Theatrical Sound Design</td>
<td>3</td>
</tr>
<tr>
<td>THTR 254</td>
<td>Costume Design I</td>
<td>3</td>
</tr>
<tr>
<td>THTR 256</td>
<td>Stage Management II</td>
<td>3</td>
</tr>
<tr>
<td>THTR 258</td>
<td>Fundamentals of Stage Lighting</td>
<td>3</td>
</tr>
<tr>
<td>THTR 260</td>
<td>Drawing and Rendering II: Theatre</td>
<td>3</td>
</tr>
<tr>
<td>THTR 261</td>
<td>Digital Rendering for Theatre/Performance Design</td>
<td>3</td>
</tr>
<tr>
<td>THTR 262</td>
<td>Visual Media Design and Technology for Live Performance</td>
<td>3</td>
</tr>
<tr>
<td>THTR 265</td>
<td>Digital Technologies and Dance</td>
<td>3</td>
</tr>
<tr>
<td>THTR 270</td>
<td>Advanced Costume Construction (up to 9 credits)</td>
<td>3</td>
</tr>
<tr>
<td>THTR 272</td>
<td>Costume Crafts (up to 9 credits)</td>
<td>3</td>
</tr>
<tr>
<td>THTR 273</td>
<td>Fabric Dyeing and Painting</td>
<td>3</td>
</tr>
<tr>
<td>THTR 345</td>
<td>Scene Design II</td>
<td>3</td>
</tr>
<tr>
<td>THTR 346</td>
<td>Costume Design II</td>
<td>3</td>
</tr>
<tr>
<td>THTR 347</td>
<td>Lighting Design II</td>
<td>3</td>
</tr>
<tr>
<td>THTR 348</td>
<td>Advanced Theatrical Sound Design</td>
<td>3</td>
</tr>
<tr>
<td>THTR 350</td>
<td>Technical Direction</td>
<td>3</td>
</tr>
<tr>
<td>THTR 354</td>
<td>Topics in Technical Theatre (up to 9 credits)</td>
<td>3</td>
</tr>
<tr>
<td>THTR 357</td>
<td>Advanced Lighting Technologies</td>
<td>3</td>
</tr>
<tr>
<td>THTR 366</td>
<td>Stage Technique: Combat</td>
<td>3</td>
</tr>
<tr>
<td>THTR 381</td>
<td>Theatre Administration and Audience Development</td>
<td>3</td>
</tr>
<tr>
<td>Course Code</td>
<td>Course Title</td>
<td>Credits</td>
</tr>
<tr>
<td>------------</td>
<td>----------------------------------------</td>
<td>---------</td>
</tr>
<tr>
<td>THTR 382</td>
<td>Contracts and Law in Theatre</td>
<td>3</td>
</tr>
<tr>
<td>THTR 385</td>
<td>Production Management</td>
<td>3</td>
</tr>
<tr>
<td>THTR 403</td>
<td>Independent Study</td>
<td>1-3</td>
</tr>
<tr>
<td>THTR 432</td>
<td>Special Topics in Theatre</td>
<td>1-3</td>
</tr>
<tr>
<td>THTR 442</td>
<td>Theatrical Model Making</td>
<td>3</td>
</tr>
<tr>
<td>THTR 445</td>
<td>Advanced Scenography Studio</td>
<td>1.5</td>
</tr>
<tr>
<td>THTR 490</td>
<td>Theatre Cooperative Education Experience (up to 16 credits)</td>
<td>4-16</td>
</tr>
<tr>
<td>TVDM 277</td>
<td>Audio Production for Film/Digital Media</td>
<td>3</td>
</tr>
<tr>
<td>TVDM 373</td>
<td>MIDI and Digital Music Production</td>
<td>3</td>
</tr>
<tr>
<td>TVDM 377</td>
<td>Sound Analysis and Design</td>
<td>3</td>
</tr>
<tr>
<td>TVDM 477</td>
<td>Sound Design for Film</td>
<td>3</td>
</tr>
</tbody>
</table>