

# GAME PROGRAMMING MINOR - BLOOMFIELD COLLEGE

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## Program Requirements

Code	Title	Credits
<b>Core Requirements</b>		
CMP 126A	Programming I	3-4
CAT 237	Group Game Project I	4
CAT 238	Introduction to Game Programming	3-4
MTH 161	Precalculus	4
<b>Electives</b>		
Complete three courses from the following:		9-12
CMP 226B	Programming II	
CMP 228A	Data Structures	
CMP 300A	Systems Analysis and Design	
CMP 322B	Introduction to Operating Systems	
CAT 308A	Group Game Project II	
CAT 328	Artificial Intelligence for Games	
MTH 221C	Calculus and Analytic Geometry I	
<b>Total Credits</b>		<b>23-28</b>