

ANIMATION AND VISUAL EFFECTS (B.F.A.)

Unless otherwise noted, 120 credits of coursework is required for the baccalaureate degree with a minimum 2.0 overall GPA, and a minimum 2.0 major GPA.

Program Requirements Overview

Code	Title	Credits
	General Education Requirements	22
	World Languages and Cultures Requirements	3-6
	Major Requirements	69
	Free Electives	26-23
Total Credits		120

Major Requirements

Code	Title	Credits
School of Communication and Media Requirements		
CMST 110	Introduction to Communication and Media	3
CMST 210	Theorizing Communication and Media	3
Major Requirements		
ANIM 101	Drawing Anatomy for Animation	3
ANIM 102	Digital Color and Light Concepts	3
ANIM 103	Introduction to Animation and Visual Effects	3
ANIM 104	Figure Drawing: Animation	3
ANIM 201	2D Animation and VFX I	3
ANIM 202	3D Modeling I	3
ANIM 210	Visual Effects Compositing I	3
ANIM 282	History of Animation and VFX	3
ANIM 321		
ANIM 325	Interactive Game Development I	3
ANIM 360	VFX, Lighting, and Rendering	3
ANIM 380	VFX for Film	3
ANIM 401	Industry Preparation	3
ANIM 423	Thesis I	3
ANIM 424	Thesis II	3
Major Electives		
Complete two 300-level courses and two 400-level courses.		12
ANIM 301	2D Animation and VFX II	
ANIM 302	3D Modeling II	
ANIM 330	Visual Effects Compositing II	
ANIM 331	Experimental Animation	
ANIM 335	Animated Illustration	
ANIM 351		
ANIM 370	Immersive Storytelling	
ANIM 400		
ANIM 421	3D Animation and Rigging II	
ANIM 425	Interactive Game Development II	
ANIM 455	Collaborative Production	

School of Communication and Media Electives

Complete two 3-credit courses from CMDA, CMST, FMTV, JOUR, SPTC, and STCM.	6
Total Credits	66

General Education Requirements

Click here for a list of courses that fulfill General Education categories. (<http://catalog.montclair.edu/programs/general-education-requirements-bfa/>)

Code	Title	Credits
A. New Student Seminar		
	Complete a 1 credit New Student Seminar course.	1
C. Communication		
	1. Writing	3
	2. Literature	3
	3. Communication	3
F. Humanities		
	1. Great Works and Their Influences	3
	2. Philosophical and Religious Perspectives	3
G. Computer Science		
	Complete a 3 credit Computer Science course.	3
K. Social Science		
	1. American and European History	3
Total Credits		22

World Languages and Cultures Requirements

Click here for a list of courses that fulfill World Languages and Cultures categories. (<http://catalog.montclair.edu/programs/world-languages-and-cultures-requirements/>)

Code	Title	Credits
World Languages		
Based on language placement exam, complete one or two sequential courses in the same language. Requirement is automatically fulfilled by language major courses.		3-6
World Cultures		
Requirement may be fulfilled by course selected in General Education 0-3 - Social Science: Global Cultural Perspectives. Requirement may also be fulfilled by major coursework. See list of courses.		
Total Credits		3-9

Recommended Roadmap to Degree Completion

This recommended four-year plan is provided as an outline for students to follow in order to complete their degree requirements within four years. This plan is a recommendation and students should only use it in consultation with their academic advisor.