### FILM (FILM)

#### FILM 200 # - Film Making I  
4 Credits  
Prerequisite(s): CMDA 110 or ENFL 208 may be taken as prerequisite or corequisite. This course is an introduction to the basic elements of short digital film production, wherein students immediately begin creating their own narrative films. Students will be provided with numerous opportunities to develop and express their own cinematic syntax while obtaining the necessary technical knowledge with cameras, lighting, sound, and editing concepts. Previous course ARFM 200 effective through Spring 2012. 2 hours lecture, 3.73 hours lab.

#### FILM 201 # - Digital Filmmaking I  
3 Credits  
Prerequisite(s): WRIT 105 or HONP 100. Basic elements of digital film production will be explored from script, camera, lighting, sound, and post-production. Students will work in groups and individually on narrative and experimental filmed exercises in order to explore the power of the visual moving picture. Previous course ARFV 220 effective through Spring 2012. 1 hour lecture, 3 hours lab.

#### FILM 205 # - Acting for Filmmakers  
3 Credits  
Prerequisite(s): WRIT 105 or HONP 100. Special fee. Introduces the basic skill of acting based on the actor’s inner and outer resources; concentrates on the characterization development explored in Stanislavski’s Method of Physical Action; introduces theory and technique of creating a role and scoring a role; explores both solo work and scene study, lab work, acting etudes, and performance. Techniques and material will focus on film applications and acting for the camera. No Prerequisites as this is a Learning Community Class to be taught to Filmmaking Majors Freshman or first year. 1 hour lecture, 3 hours lab.

#### FILM 221 # - Digital Filmmaking II  
3 Credits  
Prerequisite(s): FILM 201. This more advanced course will build on students’ basic knowledge of camera, lighting, sound recording and post-production in order to direct and produce a short film shot digitally. An emphasis will be placed on understanding the technical requirements of digital production as well as narrative storytelling. Previous course ARFV 230 effective through Spring 2012. 1 hour lecture, 3 hours lab.

#### FILM 222 # - Production Design I  
3 Credits  
Prerequisite(s): ENFL 208, FILM 200 or FILM 201. This course will introduce students to the function, artistry and craft of film production design. Students will initially explore the emotional and psychological effect that the visual environment can convey, in purely sculptural terms (form, texture and color). They will then apply this to the craft of cinematic storytelling. Previous course ARPF 220 effective through Spring 2012. 1 hour lecture, 3 hours lab.

#### FILM 230 # - Introduction to Screenwriting  
3 Credits  
Corequisite(s): WRIT 105 or HONP 100. An introduction to the art of screenwriting through short writing exercises; analysis of produced screenplays and films along with the completion of a short screenplay. Students will be expected to develop creative as well as technical aspects of the craft. Previous course ARFM 230 effective through Spring 2012. 1 hour lecture, 3 hours lab.

#### FILM 250 # - Film Forum  
3 Credits  
Prerequisite(s): WRIT 105 or HONP 100. Filmmakers on filmmaking: a series of lecture/presentations by some of the most influential film and video professionals working in the field today. Guest artists working on the cutting edge of technology and content development will discuss such topics as the role of film and video in contemporary society, the creative process, and the diverse and dynamic approaches to their medium. May be repeated for a maximum of 6.0 credits as long as the topic is different, and with departmental permission. Previous course ARFM 250 effective through Spring 2012 3 hours lecture.

#### FILM 255 # - Film Story Analysis  
3 Credits  
Prerequisite(s): ENFL 208 or CMDA 110. This course is designed to explore and deepen the understanding of story structure though the analysis of successful films. Students will learn how essential information is relayed through visual means, how dramatic momentum is built with cause and effect, and what makes a character credible and complex. Students will end the term with an ability to critically examine a film via its screenplay and apply that knowledge to their own work. 1 hour lecture, 3 hours lab.

#### FILM 260 # - Film Making II  
4 Credits  
Prerequisite(s): FILM 200 and FILM 230. This course will concentrate on skills of camera and sound work. The emphasis of this class will be on mastering solid technical skills with the equipment while working with a crew, so that the students can discover their own creative identity in making short films. Previous course ARFM 210 effective through Spring 2012. 2 hours lecture, 3.73 hours lab.

#### FILM 261 # - Theatre - Film Collaborations I  
3 Credits  
Prerequisite(s): FILM 200 or FILM 201. This course will emphasize the exploration, formal experimentation, materiality, process, and exhibition context of theatre projects that include film and video. Screenings of experimental works along with theoretical readings will reflect the specific interests of students. Coursework will include two short projects along with a final project and written journal. Previous course ARPF 261 effective through Spring 2012. 1 hour lecture, 3 hours lab.

#### FILM 262 # - Filmmaking Workshop  
1 Credit  
Prerequisite(s): FILM 260. A unique and intense workshop following a specific topic, skill, and/or aesthetic that is prevalent or as new standards emerge within the Film industry. Topics range from camera instruction (F65, RED, Panavision) to specific instruction on certain vocations such as Assistant Camera, Location Scouting, Production Management in the field, and Assistant Director skills. It might also include Directing Actors, Screenwriting, and Directing for narrative television series. May be repeated for a maximum of 9 credits. 3 hours lecture.

#### FILM 265 # - Principles of Cinematography  
3 Credits  
Prerequisite(s): FILM 200 or FILM 201. Exercises in the use of camera equipment and practice in composition, perspective, interpretive lighting and camera movement. Previous course FILM 366 effective through Spring 2014. 1 hour lecture, 3 hours lab.

#### FILM 277 # - Audio Production for Film/Digital Media  
3 Credits  
Prerequisite(s): FILM 200 or FILM 201. An introduction to the art of Sound Recording and Design through demonstration and lectures on theory and practice as well as exercises recording sound, mixing, and designing soundscapes for film. Students will be expected to develop creatively as well as learn the technical aspects of the craft. Previous course FILM 362 effective through Spring 2014. 3 hours lecture.
FILM 280 # - Film Art: Historical and Contemporary  
3 Credits
Prerequisite(s): WRIT 105 or HONP 100. The development of the motion picture as an art form from its earliest stages to the present; the technical, social, economic, cultural, and esthetic factors taught as a comparative study to approaches in contemporary cinema. Previous course ARFM 280 effective through Spring 2012. 3 hours lecture.

FILM 282 # - The Avant-Garde Cinema  
3 Credits
Prerequisite(s): WRIT 105 or HONP 100. The avant-garde cinema from its 1920-30 European surrealist roots through the 1940's American school to present-day experimental, structural and personal films. Previous course ARFM 480 effective through Spring 2012. 3 hours lecture.

FILM 283 # - Mythic Structure in Screenwriting  
3 Credits
Prerequisite(s): ENFL 208. This course is designed to explore and deepen the understanding of story structure. It will introduce students to the alphabet of myth, the ancient and ever modern language of storytelling, and help them create cinematic stories that are both universal and timely. We will analyze films that update and revise old myths (such as Black Orpheus, Dogma, Days of Heaven, My Own Private Idaho, Pan’s Labyrinth), identifying character archetypes, story patterns and visual symbols (universal as well as unique to a specific culture) that add to these films’ universal appeal. We will examine how three key definitions of myth (historical, cultural, personal) can be used in - and challenged by - the films and the film genres. The assignments will include readings, screenings, and writing exercises along with the discussions. By the end of the term, students will complete a short script based on the exercises. 3 hours lecture.

FILM 300 # - Documentary Workshop  
3 Credits
Prerequisite(s): ENFL 208 and/or FILM 200 or FILM 201. School of Communication and Media majors only. Students will study the forms, styles and techniques of documentary filmmaking (Cinema Verite, Reality TV, Essay Form) and apply this knowledge through the creation of small exercises and a short documentary film. Previous course FILM 220 effective through Spring 2014. 1 hour lecture, 3 hours lab.

FILM 310 # - Intermediate Screenwriting  
3 Credits
Prerequisite(s): ENFL 208 and FILM 230. The art and craft of writing for the screen will be both studied and practiced. After studying the fundamentals of effective cinematic story construction and dialogue writing, students will be required to write a half hour film script. Cross listed with English, ENFL 310. Previous course ARFM 310 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 320 # - Directing for Writers  
3 Credits
Prerequisite(s): FILM 201 and/or FILM 310 or ENFL 310. This class will develop the screenwriter's vocabulary of film language and the production crafts that comprise filmmaking, with an emphasis on directing in order to enhance visual writing skills. 1 hour lecture, 3 hours lab.

FILM 321 # - Writing the Feature Film  
3 Credits
Prerequisite(s): FILM 310 or ENFL 310. This course is an intensive seminar in screenwriting in the genre of original narrative films that are feature length. Screenwriters will develop material and shape into a strong narrative with an emphasis on dramatic structure, visual language and character development. Students will complete a treatment or step outline at the start of class. Through the use of readings, writing exercises, screening and workshops students will develop and learn the skills necessary to complete a part of a full-length feature screenplay. 3 hours lecture.

FILM 322 # - Writing Television/Web Series  
3 Credits
Prerequisite(s): FILM 310 or ENFL 310. Students will explore the craft of writing serialized television or web programming. The course will delve into the varied genres of a series and the diverse writing styles and approaches required. In addition to studying existing successful programs, the course will clarify the necessary skills needed for writing the various genres of serialized entertainment. 3 hours lecture.

FILM 323 # - Adaptation  
3 Credits
Prerequisite(s): FILM 310 or ENFL 310. This course will provide an introduction to a specific approach to the art of choosing and adapting source material. Students will develop source material from books, magazines, or other sources and adapt it into a screenplay or series for TV or the Web. 3 hours lecture.

FILM 324 # - Writing for Interactive Media  
3 Credits
Prerequisite(s): FILM 310 or ENFL 310. This course will introduce students to the specific requirements necessary to write and create satisfying interactive media including video games, point of sale, and video installations. Students will learn about the complex worlds that are the province of gaming, how to create them along with the unique stories involved. 3 hours lecture.

FILM 360 # - Film Editing  
3 Credits
Prerequisite(s): FILM 200 or FILM 201. Principles and techniques of film editing: artistic and esthetic concepts; practice with standard editing equipment. Previous course ARFM 360 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 361 # - Film Editing  
3 Credits
Prerequisite(s): FILM 200 or FILM 201. Continuation of FILM 261. This course will emphasize the exploration, formal experimentation, materiality, process, and exhibition context of theatre projects that include film and video. Screenings of experimental works along with theoretical readings will reflect the specific interests of students. Coursework will include a group project and/or a large individual project, short essays, and written journal. Previous course ARFM 361 effective through Spring 2012. 2 hours lecture, 4 hours lab.

FILM 363 # - Integrated Media  
3 Credits
Prerequisite(s): FILM 200 or FILM 201. Students will explore and produce works incorporating art, science and technology in order to enable them to apply new technologies and integrate multiple media and disciplines into new forms of expression. In this laboratory setting students will utilize video, sound, music, robotics, gaming and computer graphics. Previous course ARFM 320 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 364 # - Production Management  
3 Credits
Prerequisite(s): FILM 200 or FILM 201 or TVDM 253. An introductory course to Professional Production Management that provides the student with the information and practice or managing the making of a feature film or long-form television show. Students will examine the structure of the crew and the collaborative responsibilities of crew members, the legal issues of permits, insurance, rights, clearances and permissions; Screen Actors Guild requirements, the management of the production including scheduling, budgeting, transportation, and the production’s responsibilities to cast and crew. Each student will be required to prepare a production book for his or her shoot. By the end of the class, students will include a final marked script, script breakdown pages, shooting schedule, budget, cast, crew and location lists. Previous course ARFM 462 effective through Spring 2012. 3 hours lecture.
FILM 365 # - Motion Graphics 3 Credits
Prerequisite(s): FILM 200 or FILM 201. An Introduction to Motion Graphics through lectures, project demos, and assigned projects and exercises. Students will acquire a basic knowledge of Adobe After Effects as a primary tool for creating motion graphics, and will be encouraged to learn this software in depth. Opportunities to work on an advanced level will be provided through independent and group-projects. Projects will stress different applications of motion graphics in film and television, from creative / experimental art pieces to deadline-oriented, client driven graphics. 1 hour lecture, 3 hours lab.

FILM 367 # - Production Design II 3 Credits
Prerequisite(s): FILM 222. This more advanced production design course will enable students to explore the collaborative process between the director, cinematographer and the production designer in creating the visual metaphors of a script. Students will learn the artistic expression of production design along with the practical considerations of budget, time and crew constraints. Previous course ARPF 320 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 368 # - Producing: Development through Distribution 3 Credits
Prerequisite(s): ENFL 208. This course follows a producer's role from the selection of material through its development, preproduction, production and post-production to the delivery of the completed work. How to arrive at a compelling storyline, hiring above and below-the-line personnel, budgets and schedules. Supervising the production. Students choose a project they want to produce, "pitch it to the class," and then write a professional proposal for it. 3 hours lecture.

FILM 410 # - Advanced Screenwriting 3 Credits
Prerequisite(s): FILM 310 or ENFL 310. This is a more advanced course in which students will work on a major screen writing project of their choosing. Students will have the option to develop and write a senior thesis film, serialized narratives or longer dramas. Particular attention will be paid to honing dramatic structure, visual language and character development. Cross listed with Art and Design, ENFL 410. Previous course ARFM 410 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 420 # - Independent Study in Production Design 3 Credits
Prerequisite(s): FILM 367. Topics for investigation selected with the approval of the instructor. May be repeated three times for a maximum of 9.0 credits. Previous course ARPF 450 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 422 # - Art Directing Workshop 3 Credits
Prerequisite(s): FILM 222. Students will learn the fundamentals of art direction through the use of workshops and exercises designed to enhance an understanding of how to translate desired moods, messages, concepts, and underdeveloped ideas into imagery. Students will scrutinize scripts in conjunction with a director and arrive at a visual plan for a film, which adheres to the budgetary constraints of the production. Previous course ARPF 420 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 425 # - Advanced Editing 3 Credits
Prerequisite(s): FILM 360. Advanced level editing with Avid editors. This course is designed to train students in advanced-level skills by completing actual projects. Students will be expected to come to class with the dailies for a film they have shot. It can be their thesis film or a film they have completed but would like to improve by re-cutting or "fine tuning" e.g. this might involve more sophisticated color correction or the addition of sound effects and/or a complex sound design. The class will involve individual instruction, critique, instruction in color correction, sound and music editing, and workflow in the editing room. May be repeated for a maximum of 6 credits. 1 hour lecture, 3 hours lab.

FILM 426 # - Advanced Cinematography 3 Credits
Prerequisite(s): FILM 360. This class will provide advanced-level exploration of aesthetics, technology, and the process of cinematography used in narrative and documentary applications. Students will gain a working knowledge of the advanced level of cameras in the film program, and are expected to develop complex lighting and shot designs. Emphasis is on aesthetic use of the technical elements of motion picture acquisition. Includes significant collaboration with other courses in the curriculum including BFA in Filmmaking Thesis Projects. May be repeated for a maximum of 6 credits. 1 hour lecture, 3 hours lab.

FILM 430 # - Film III: Directing Workshop 3 Credits
Prerequisite(s): FILM 230 and FILM 260 and ENFL 208; and FILM 310 or ENFL 310; Majors only. This course will allow students to focus on the process of directing actors. A special emphasis will be placed on communicating with actors to extract dynamic performances while also focusing on planning coverage, blocking, the importance of sets, props and costumes, camera movement, visualizing subtext, and editorial choices. Previous course FILM 330 effective through Fall 2014. 1 hour lecture, 3 hours lab.

FILM 440 # - Actor/Director Master Class 3 Credits
Prerequisite(s): FILM 310 or ENFL 310. Study with Master Director and/or Actor developing interdisciplinary skills in Film and/or Multimedia that focus on the relationship and collaboration between actors and directors. Incorporating the history of performance, filmmaking, and new approaches using the latest technologies of digital and film - audio visual formats. The artist-in-residence will direct and critique the student's work and/or create a work with the students in a group. Previous course ARPF 441 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 452 # - Game Development 3 Credits
Prerequisite(s): FILM 310 or ENFL 310. Students will learn Flash software, web animation authoring tools and will develop the skills necessary to create web-based multimedia using sound, graphics, animation and interactive components. Students will plan and create final projects such as an informational or instructional tutorial, a dynamic simulation or a multimedia game. Previous course ARFV 420 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 455 # - Commercial Directing 3 Credits
Prerequisite(s): FILM 310 or ENFL 310. Filmmaking students will learn the process creating commercials, public service announcements as well as political spots. Students will gain an understanding into the agency and client relationship as well as the importance of the director's reel. Previous course ARFV 421 effective through Spring 2012. 1 hour lecture, 3 hours lab.
FILM 460 # - Experimental Film/Digital Workshop I 3 Credits
Prerequisite(s): FILM 310 or ENFL 310. This course will emphasize the exploration, formal experimentation, materiality, process, and exhibition context of video exhibitions. Screenings of experimental works along with theoretical readings will reflect the specific interests of students. Coursework will include three short projects along with a final project and written journal. Previous course ARFV 431 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 461 # - Experimental Film/Digital Workshop II 3 Credits
Prerequisite(s): FILM 460. Continuation of FILM 460. Screenings of experimental works along with theoretical readings will reflect the specific interests of students. Coursework will include two short projects along with a final project and written journal. Previous course ARPF 461 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 462 # - Advanced Master Class in Screenwriting 3 Credits
Prerequisite(s): FILM 410 or ENFL 410. This course is for the most advanced students who have completed a feature length screenplay and are ready to go to the next level. Students will have the opportunity to work with industry professionals who will visit the classroom and hear readings and pitches of student's work. These professionals will include screenwriters, producers, directors, executives and agents who will work with students to perfect their material and prepare it for the marketplace. Students would be selected and given permission to take this class as per the merit of their work. 1 hour lecture, 3 hours lab.

FILM 463 # - Advanced Film Workshop 3 Credits
Prerequisite(s): FILM 310 or ENFL 310. A topical class that provides students unique opportunities to produce individual and/or group work thematically related to a theme or topic chosen by the Instructor. This studio course is completely project based giving students real world experience. Topics and themes will change. Can be repeated up to 12 Credits, and taken independently as a mentorship. Previous course ARFM 400 effective through Spring 2012. 1 hour lecture, 3 hours lab.

FILM 464 # - Filmmaking Internship 1-9 Credits
Prerequisite(s): FILM 310 or ENFL 310. Advanced students fulfill a portion of their Filmmaking Concentration requirements working for a professional film, television, or media company and gaining field experience. This experience should enable the student to gain working knowledge of the film/video industry under the supervision of a mentor in the field and a faculty member at the college. Previous course ARFM 464 effective through Spring 2012. 1 hour other.

FILM 491 # - Thesis Project I 3 Credits
Prerequisite(s): FILM 430; majors only. This course is an intensive seminar designed to prepare students to complete a final thesis film by the end of Spring semester. It will include development (determining content and scope of project), pre-production (planning and shoot scheduling and budgeting), and some production. Emphasis will be placed on the understanding and development of a style of one's own appropriate to the content of the thesis project as presented in class. Through the use of readings, professional guest, screenings and critique, students will be expected to have completed a camera ready script and visual mood book for their final thesis film by the end of the Fall semester. 1 hour lecture, 3 hours lab.

FILM 492 # - Thesis Project II 3 Credits
Prerequisite(s): FILM 491. This course concentrates on the production aspect of the thesis film. The main emphasis of this class will be on shooting and editing the final work. Time will be spent in detailed critique of dailies, rough cut and fine cut. Students will prepare their work for final presentation to the class, the faculty, in the senior show, and for their portfolios. The goal of the class will be to strengthen the work through critique and analysis. 1 hour lecture, 3 hours lab.