ARPM 210 - Printmaking II  3 Credits
Prerequisite(s): ARST 206; and WRIT 105 or HONP 100. Consideration of printmaking media; particular attention to the growth and development of art-making concepts as they relate to the printmaking processes. 6 hours studio.

ARPM 220 - Digital Printmaking  3 Credits
Prerequisite(s): ARST 206; and WRIT 105 or HONP 100. Intersecting digital technologies with traditional and new printmaking techniques, this course focuses on combining mixed media processes for the creation of hybridized images. 2 hours lecture, 4 hours studio.

ARPM 260 - Etching and Relief Printing  3 Credits
Prerequisite(s): ARST 206; and WRIT 105 or HONP 100. Drypoint, engraving, etching and major techniques like line and open bite, soft ground, stop out procedure, lift ground, mezzotint and aquatint. 2 hours lecture, 4 hours studio.

ARPM 261 - Lithography  3 Credits
Prerequisite(s): ARST 206; and WRIT 105 or HONP 100. Chemicals, tools, materials and techniques of the process. 2 hours lecture, 4 hours studio.

ARPM 262 - Screen Printing  3 Credits
Screen printing including miskit, tusche, glue, lacquer and stencil and photographic techniques. 4 hours studio.

ARPM 263 - Book Arts Introduction  3 Credits
Book Arts is an introductory course involving the creation of handbound multi-signature books that incorporate both Eastern and Western approaches to design and format. The aesthetic quality of the artist book resides in its unique structure, visual narrative, continuum of tradition and diversity of materials. 3 hours studio.

ARPM 264 - Papermaking  3 Credits
Prerequisite(s): ARST 206; and WRIT 105 or HONP 100. Exploration of papermaking as both an independent art form, and in terms of its relationship to printmaking and book arts. 2D and 3D techniques will be covered in both a historical and contemporary context, with the focus being the creation of new and innovative work. 1 hour lecture, 2.5 hours studio.

ARPM 300 - Printmaking, Intermediate  3 Credits
Prerequisite(s): ARPM 210. Continuation of ARPM 210. 4 hours studio.

ARPM 310 - Book Arts: Concept, Text and Image  3 Credits
Prerequisite(s): ARPM 263. This course will focus on the creation of artists’ books and the relationship of language with regard to text, image, and structure. The integration of creative writing and conceptual verbal constructs will be explored along with the development of ideas, design aesthetics, and skills fundamental to the construction of the book as an art form. 1 hour lecture, 2.5 hours studio.

ARPM 311 - Paper and Print  3 Credits
Prerequisite(s): ARST 206 or ARPM 264. This course will enable students to broaden their visual possibilities, as they learn to move seamlessly between printmaking and papermaking. Emphasis will be placed on the conceptual part of each project, but by also gaining a further understanding of these techniques, students will be able to better interpret their ideas. 1 hour lecture, 2.5 hours studio.